

Chapter 1 - Bags

True/False (10)

1. An abstract data type is not necessarily a collection.

Answer: true

2. A collection is not necessarily an abstract data type.

Answer: false

3. Entries of a bag can belong to classes related by inheritance.

Answer: true

4. Entries of a bag may belong to different classes because items are unordered.

Answer: false

5. All entries of a bag must have the same data type or a subtype of that data type.

Answer: true

6. By declaring a data type to be a BagInterface, we can replace the bag class with another class that implements the BagInterface.

Answer: true

7. A method can change the state of an object passed to it as an argument.

Answer: true

8. A set is a special kind of bag.

Answer: true

9. You cannot determine the exact number of times a particular item appears in a bag because it is unordered.

Answer: false

10. Code written with respect to an interface makes it difficult to replace one implementation of a bag with another.

Answer: false

Short Answer (5)

1. Explain the rationale for returning a Boolean value from the *add* bag operation.

Answer: A client should know what happened. A Boolean value indicates true for success or false for a failed operation.

2. Explain why writing a test program before implementing a class is a good idea.

Answer: It helps you understand the specifications before committing to your design and implementation.

3. Explain why the *set* ADT does not need a *getFrequencyOf* operation.

Answer: Because sets do not contain duplicate items, only a 0 for absence or 1 for presence of an item would be returned. Using a *contains* method is a better design.

4. What is the design rationale for providing a *toArray* method instead of a *displayBag* method?

Answer: The user/client is free to display any or all of the items in any way desired.

5. Explain why null is a potential return value for the remove operation.

Answer: It is a value that cannot be in the bag and therefore signals a problem if, for example, a client tries to remove an entry from an empty bag.

Multiple Choice (30) WARNING: CORRECT ANSWERS ARE IN THE SAME POSITION AND TAGGED WITH **. YOU SHOULD RANDOMIZE THE LOCATION OF THE CORRECT ANSWERS IN YOUR EXAM.

1. A language-independent specification for a group of values and operations on those values is called a/an:

- a. abstract data type **
- b. data structure
- c. collection
- d. primitive

2. An implementation of an ADT with a programming language is called a/an:

- a. data structure **
- b. abstract data type
- c. collection
- d. primitive

3. An object that groups other objects and provides services to its clients is called a/an:

- a. collection **

- b. abstract data type
 - c. data structure
 - d. primitive
4. Which of the following is not true with regard to bags?
- a. objects are in a specific order **
 - b. can contain duplicate items
 - c. is an abstract data type
 - d. is a kind of collection in Java
5. Which behavior is not represented in a bag?
- a. reorder the bag **
 - b. report the number of items in the bag
 - c. report if the bag is empty
 - d. add an item to the bag
6. Which method returns a count of the current number of items in a bag?
- a. getCurrentSize() **
 - b. getSize()
 - c. size()
 - d. currentSize()
7. Why would the add method return false?
- a. when the addition of a new item was not successful **
 - b. when there was a duplicate of the entry already in the bag
 - c. when there was not a duplicate of the entry already in the bag
 - d. when addition of a new item was successful
8. Which method removes all entries of a bag?
- a. clear() **
 - b. remove()
 - c. delete()
 - d. empty()
9. Which method removes one unspecified entry from a bag if possible?
- a. remove() **
 - b. clear ()
 - c. delete()
 - d. empty()
10. Which method removes one occurrence of a particular entry from a bag if possible?
- a. remove(anItem) **

- b. clear(anItem)
- c. delete(anItem)
- d. empty(anItem)

11. Which behaviors do not change the contents of a bag?

- a. add()
- b. clear()
- c. remove()
- d. none of the above **

12. Which behaviors change the contents of a bag?

- a. clear()
- b. remove()
- c. add()
- d. all of the above **

13. Which method can be used to retrieve all of the elements of a bag?

- a. toArray() **
- b. printBag()
- c. displayBag()
- d. getAllItems()

14. When using abstraction as a design principle you should focus on:

- a. what you want to do with the data **
- b. how the data is stored
- c. how the data is manipulated
- d. all of the above

15. Which of the following is a special kind of bag that does not allow duplicate entries?

- a. set **
- b. collection
- c. extended bag
- d. super bag

16. Which of the following are properties of a set?

- a. duplicates are permitted **
- b. elements are stored in order
- c. elements may not be removed
- d. none of the above

17. When adding an item to a bag, which of the following statements are true?

- a. You cannot specify the position of the item in the bag. **

- b. You can specify the item will be placed as the first in the bag.
 - c. You can specify the item will be placed as the last in the bag.
 - d. None of the above.
18. To accommodate entries of any class, the bag methods use _____.
- a. a generic type **
 - b. an inherited type
 - c. a sub class
 - d. all of the above
19. Which behavior(s) change the contents of a bag?
- a. remove() **
 - b. getCurrentSize()
 - c. isEmpty()
 - d. getFrequencyOf()
20. Which behavior(s) change the contents of a bag?
- a. add() **
 - b. getFrequencyOf()
 - c. contains()
 - d. toArray()
21. Which behaviors leave the contents of a bag unaltered?
- a. contains() **
 - b. remove()
 - c. clear()
 - d. add()
22. Which behavior(s) leave the contents of a bag unaltered?
- a. toArray()
 - b. getFrequencyOf()
 - c. isEmpty()
 - d. all of the above **
23. Which of the following are good reasons to write Java statements that use your bag ADT before the implementation is done?
- a. it helps confirm the design
 - b. it helps check the suitability of the specification
 - c. it helps check your understanding of the specification
 - d. all of the above **
24. Which of the following would be suitable items to store in a bag?

- a. marbles **
 - b. coins **
 - c. student roster
 - d. all of the above
25. You wish to keep track of the distribution of words in a document, for example, how many times the word “apple” appears. You store each word in the document in a bag. Why is a bag a potentially good solution?
- a. the order of the words is unimportant
 - b. the words in the document are not unique
 - c. getFrequencyOf() is a useful behavior for determining the word distribution
 - d. all of the above **
26. For which of the following would a bag implementation be suitable?
- a. a shopping cart
 - b. a vending machine
 - c. a postage stamp collection
 - d. all of the above **
27. Which behavior is not specified in the bag ADT?
- a. sort() **
 - b. contains()
 - c. clear()
 - d. remove()
28. Which bag behavior is not useful or relevant for a set?
- a. getFrequencyOf() **
 - b. add()
 - c. remove()
 - d. contains()
29. Which bag behaviors would need to be modified when implementing a set?
- a. add() **
 - b. clear()
 - c. contains()
 - d. toArray()
30. Sets that adhere to the standard interface in the Java Class library
- a. do not contain a pair of objects x and y such that x.equals(y) is true **
 - b. are completely compatible with the bag interface
 - c. allow duplicate entries
 - d. order the objects contained in the set