Chapter 01: An Introduction to Visual Basic 2015

True / False

1. When you click the Auto Hide button on a window, the window is minimized and appears as a tab on the edge of the IDE.

a. Trueb. False

ANSWER: True POINTS: 1
REFERENCES: 15

LEARNING OBJECTIVES: PRBV.ZAK.16.01 - A - Manage windows in IDE

OTHER: The Splash Screen Application

2. A source file contains a list of projects in a solution.

a. Trueb. False

ANSWER: False
POINTS: 1
REFERENCES: 16

LEARNING OBJECTIVES: PRBV.ZAK.16.01 - A - Manage windows in IDE

OTHER: The Splash Screen Application

3. The Properties window lists the names of the files included in the application you are creating.

a. Trueb. False

ANSWER: False
POINTS: 1
REFERENCES: 17

LEARNING OBJECTIVES: PRBV.ZAK.16.02 - A - Set properties of object

OTHER: The Splash Screen Application

4. When an object is instantiated (created), each property must be assigned a value by the programmer.

a. Trueb. False

ANSWER: False
POINTS: 1
REFERENCES: 17

LEARNING OBJECTIVES: PRBV.ZAK.16.02 - A - Set properties of object

OTHER: The Splash Screen Application

5. A class definition is a block of code that specifies or defines an object's appearance and behavior.

a. Trueb. False

ANSWER: True

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POINTS:		1			
REFERENCES:		19	9		
LEARNING OBJECTIVES:		P	RBV.ZAK.16.02 - A	- Set properties of	object
OTHER:			roperties of a Windo		J
6. If a solution is already open opened.	in the	IDE, you a	are given the option t	o close the current s	solution before another solution is
•	a.		True		
	b.		False		
ANSWER:		True			
POINTS:		1			
REFERENCES:		23			
LEARNING OBJECTIVES:		PRBV	.ZAK.16.03 - A - Cl	ose and open existir	ng solution
OTHER:			ng an Existing Soluti	-	
7. The Label tool is an appropr	a.	entrol to us	True	ant the user to mod	ify data.
	b.		False		
ANSWER:		-	Γrue		
POINTS:		1	1		
REFERENCES:		2	29		
LEARNING OBJECTIVES:		I	PRBV.ZAK.16.04 - 1	B - Add a control to	form
OTHER:			The Label Tool		
8. The Project Designer windo	w allo	ws you to s	specify which form v	vill display when the	e application starts.
	a.		True		
	b.		False		
ANSWER:		True			
POINTS:		1			
REFERENCES:		36			
LEARNING OBJECTIVES:		PRBV	7.ZAK.16.05 - B - O	pen Project Designe	er window
OTHER:		Startin	ng and Ending an Ap	plication	
9. Actions performed by the us	er sucl	n as clickir	ng, double-clicking, a True	and scrolling are kno	own as events.
	b.		False		
ANSWER:		True			
POINTS:		1			
REFERENCES:		38			
LEARNING OBJECTIVES:			ZAK.16.06 - B - Ent	er code in Code Edi	tor window
OTHER:			de Editor Window		

10. The title bar on a form cannot be removed from splash screen applications.

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	a.	True			
	b.	False			
ANSWER:	False				
POINTS:	1				
REFERENCES:	51				
LEARNING OBJECTIVES:	PRBV.ZAK.1	6.07 - C - Re	move/disable	Minimize, Maximiz	e, and Close buttons
OTHER:	The Minimize	Box, Maxim	izeBox, and C	ontrolBox Propertie	es.
Multiple Choice					
11. A user is what the us	ser sees and inter	acts with wh	ile an applicat	ion is running.	
a. servi	ce		b.	profile	
c. splas	h		d.	interface	
ANSWER:	d				
POINTS:	1				
REFERENCES:	13				
OTHER:	Th	ne Splash Scr	een Application	on	
12. A(n) is a container the	nat stores the pro	jects and file	es for an entire	application.	
a. windo			b.	solution	
c. interfa	ace		d.	package	
ANSWER:	b				
POINTS:	1				
REFERENCES:	13				
LEARNING OBJECTIVES:				Basic 2015 Window	ws application
OTHER:	The Splash	Screen Appl	lication		
13. The Windows windo	ow allows you to	_	_		olication.
a. Property		b.	Solution De	· ·	
c. Designer	_	d.	Form Desig	gner	
ANSWER:	d				
POINTS:	1				
REFERENCES:	1		604 1 36		-
LEARNING OBJECTIVES:				nage windows in ID	E
OTHER:	1	he Splash So	creen Applicati	ion	
14. All objects in an object-or		are instantiate	, ,		
a. obj			b.	method	
c. clas	SS		d.	source	
ANSWER:	c				
POINTS:	1				
REFERENCES:	1				
LEARNING OBJECTIVES:	P	RBV.ZAK.1	6.01 - A - Mai	nage windows in ID	E

Name :	Class :	Dat e:
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OTHER:	The Splash Screen Application	1
 15. The Solution Explorer window a. displays a list of the projects considered by displays data connections and some considered considered by displays items that you can use down displays the classes, methods, and answer: 	servers	on
POINTS:	1	
REFERENCES:	16	
LEARNING OBJECTIVES:	PRBV.ZAK.16.01 - A - Mana	ge windows in IDE
OTHER:	The Splash Screen Application	_
a. codes c. global settings ANSWER: POINTS: REFERENCES: LEARNING OBJECTIVES: OTHER: 17. The position of the form on the screen a. Position c. Location ANSWER: POINTS: REFERENCES: LEARNING OBJECTIVES: OTHER:	d d 1 17 PRBV.ZAK.16.02 - A - Set p The Splash Screen Application when an application first starts is b. Size	events properties oroperties of object on controlled by setting the property. Position
18. A is the general shape of the cha	racters in the text.	
a. property c. format	b.	*
ANSWER:	d	
POINTS:	1	
REFERENCES:	21	
LEARNING OBJECTIVES: OTHER:	PRBV.ZAK.16.02 - A - Set properties of a Windows For	-
OTHER.	Troperties of a willidows Follows	
19. When you click the ellipsis () buttona. a list of font styles appearsc. a dialog box opens	b. ac	roperty, olor palette appears attribute is removed

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ANSWER:	С					
POINTS:	1					
REFERENCES:	21					
LEARNING OBJECTIVES:		5.02 - A - Set prop	perties of object			
OTHER:		Windows Form	,			
20. To size a form using the keyb the arrow keys on the keyboard.	oard, you can select the form	n and press and h	old the key(s), and then press one of			
a. Shift	b	. Ctrl				
c. Alt	d	. Ctrl+Shif	t			
ANSWER:	a					
POINTS:	1					
REFERENCES:	21					
LEARNING OBJECTIVES:	PRBV.ZAK.16	5.02 - A - Set prop	perties of object			
OTHER:	Properties of a	Properties of a Windows Form				
21. Which of the following is an of a. BtnMessage c. labelmessage ANSWER: POINTS: REFERENCES: LEARNING OBJECTIVES: OTHER:	b 1 21 PRBV.ZAK.16 Properties of a	b. btnExit d. housepict 5.02 - A - Set prop Windows Form	turebox			
22. To verify that a solution has b a. Class View	een closed, you can look in	Server Explo	rar			
c. Start Page	d.	Solution Exp				
ANSWER:	d.	Solution Exp	iorei			
POINTS:	1					
REFERENCES:	22					
LEARNING OBJECTIVES:	PRBV.ZAK.16.03 -	A - Close and on	en existing solution			
OTHER:	Closing the Current		on existing solution			
23. A Visual Basic 2015 solution	file will have a(n) file	extension.				
ane		b.	.app			
cfr	m	d.	.sln			
ANSWER:	d					
POINTS:	1					
REFERENCES:	23					
LEARNING OBJECTIVES:	PRBV.ZAK.16.03 -	A - Close and op	en existing solution			
OTHER:	Opening an Existing	-	-			

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24. The Toolbo	ox windov	V .				
			s and files included in a sol	ution		
b. disp	olays data	connections and	servers			
c. disp	lays the to	ools you use wh	en creating your application	n's interf	face	
d. disp	lays the c	lasses, methods,	and properties included in	a solutio	on	
ANSWER:			c			
POINTS:			1			
REFERENCES	S:		28			
LEARNING O	BJECTIV	ES:	PRBV.ZAK.16.04 -	B - Add	l a control to form	
OTHER:			The Toolbox Windo	W		
25. A label cor	ntrol's	property deter	rmines the value that appea	rs inside	e the control.	
	a	Caption	11	b.	Label	
	c.	Text		d.	Values	
ANSWER:		c				
POINTS:		1				
REFERENCES	S:	31				
LEARNING O	BJECTIV	ES: PRBV.2	ZAK.16.09 - B - Set proper	ties of la	abel, picture box, and button controls	
OTHER:		The Lat	pel Tool			
		ntrol on the scree the border. left	-		e X and Y properties measured in pixels. The Y	ľ
	c.	top	d.	-	ottom	
ANSWER:		c				
POINTS:		1				
REFERENCES	S:	31				
LEARNING O	BJECTIV	ES: PRBV.2	ZAK.16.09 - B - Set proper	ties of la	abel, picture box, and button controls	
OTHER:		The Lat	pel Tool		-	
		ntrol on the screethe border.		ging the	e X and Y properties measured in pixels. The X	K
	a.	left	b.	rig	ght	
	c.	top	d.	bo	ottom	
ANSWER:		a				
POINTS:		1				
REFERENCES	S:	31				
LEARNING O	BJECTIV	ES: PRBV.2	ZAK.16.09 - B - Set proper	ties of la	abel, picture box, and button controls	
OTHER:		The Lat	pel Tool			
28. To align tw					tom borders, you would use the menu.	
	a.	Edit		b. d.	Format View	
	c.	Align	•	u.	View	

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ANSWER:			ь				
POINTS:			1				
REFERENCES:			35				
LEARNING OBJECT	TIVES:		PRBV.ZAK.1	6.10 - B - S	Select mu	ltiple controls	
OTHER:			Using the For			1	
29.							
In Windows applicat	tions, a	_ control is	commonly used	to perform	an imme	diate action whe	n clicked.
a.	System			b.	Windo	ows	
c.	Forms			d.	Button	1	
ANSWER:		d					
POINTS:		1					
REFERENCES:		36					
LEARNING OBJECT	TIVES:	PRBV.ZAK	K.16.09 - B - Se	t properties	of label,	picture box, and	button controls
OTHER:		The Label	Γool				
30. The function	on key will	start a Visua	l Basic 2015 ap	plication in	the IDE.		
	a.	F2			b.	F3	
	c.	F4			d.	F5	
ANSWER:			d				
POINTS:			1				
REFERENCES:			37				
LEARNING OBJECT	TIVES:		PRBV.ZAK.1				
OTHER:			Starting and E	nding an A _l	pplication	1	
31. When an applica file extension.	tion is start	ed, Visual B	asic 2015 will a	utomaticall	y create a	i file that has the	project name and a(n)
me extension.	a.	.dll		ł	o.	.exe	
	c.	.sln		(1.	.suo	
ANSWER:			b				
POINTS:			1				
REFERENCES:			37				
LEARNING OBJECT	TIVES:		PRBV.ZAK.1	6.11 - B - S	tart and e	nd application	
OTHER:			Starting and E	nding an A _l	pplication	1	
32. To start an applic		g the menu b	ar, you click				
a.	DEBUG			b.	PROJE		
C.	VIEW		_	d.	BUILI	,	
ANSWER:			a 1				
POINTS:			1				
REFERENCES:	TIVES		37	(11 B C	44		
LEARNING OBJECT	HVES:		PRBV.ZAK.1	o.11 - B - S	tart and e	nd application	

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OTHER:	Star	ting and E	nding an A	Applicat	tion	
33. The file within a Visual Basi		t can be ru	n outside o	of the II	DE has a(n)	file extension.
a.	.sln			b.	.vb	
c.	.exe			d.	.src	
ANSWER:	c					
POINTS:	1					
REFERENCES:	37					
LEARNING OBJECTIVES:					ect's executable	e file
OTHER:	Startin	ng and End	ling an Ap	plicatio	n	
34. The set of Visual Basic instrbutton) is referred to as a(n)		an object l	now to beh	ave afte	er an action by	the user (such as clicking a
a. sub-program			b.	event	procedure	
c. object function			d.	subro	outine	
ANSWER:	b					
POINTS:	1					
REFERENCES:	38					
LEARNING OBJECTIVES:	PRBV.Z	AK.16.06	- B - Enter	code in	n Code Editor	window
OTHER:	The Code	e Editor W	indow			
35. You enter the procedure's co		indow.			a	
a. Code Edito	or			b.	Server	
c. Solution				d.	Designer	
ANSWER:	a					
POINTS:	1					
REFERENCES:	38	A TZ 1 C 0 C	D E .	1 .		
LEARNING OBJECTIVES:				code 11	n Code Editor	window
OTHER:	The Code	e Editor W	'indow			
36. When you want the application a. Me.Stop()	on to end when t	he user cli	cks the Ex	it butto	n, you write th	
c. Me.Terminat	e()			d.	Me.End()	
ANSWER:	Ь					
POINTS:	1					
REFERENCES:	40					
LEARNING OBJECTIVES:	PRB	V.ZAK.16	.13 - B - U	Jse Me.	Close() instruc	etion
OTHER:		Code Edito			V	
37. A(n) is a block of code	that performs a s	-				
a. event		b.	form			
c. class		d.	sub pro	cedure		
ANSWER:	d					

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POINTS:	1		
REFERENCES:	40		
LEARNING OBJECTIVES:	PRBV.ZAK.16.06 -	B - Enter code in	Code Editor window
OTHER:	The Code Editor Wi	ndow	
38. A(n) is a predefined proceed	dure that you can call (or	invoke) when ne	eded.
a. method		b.	object
c. class		d.	event
ANSWER:	a		
POINTS:	1		
REFERENCES:	40		
LEARNING OBJECTIVES:	PRBV.ZAK.16.06 -	B - Enter code in	Code Editor window
OTHER:	The Code Editor Wi	ndow	
b. By default, the size of a form c. The title bar cannot be remo d. The Minimize button can be bar. ANSWER: a POINTS: 1 REFERENCES: 50, 51 LEARNING OBJEC PRBV.ZAK.16	ved from an application. removed from the title b	oar without remov	ving the Maximize button from the title
	5.07 - C - Remove/disable 5.14 - C - Prevent user fr	· ·	imize, and Close buttons
OTHER: Using the Time	er Tool		
b. on the Title barc. in the component tray	ed the mouse pointer on		
d. in the lower-right corne	er of the form		
ANSWER:	c		
POINTS:	1		
REFERENCES:	48		
LEARNING OBJECTIVES:			ies of timer control
OTHER:	Using the Timer T	Cool	

Case-Based Critical Thinking Questions

Case 1

You have been hired to develop an application for Ridgeline Realty, a local real estate agency. The owner wants the

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application to display an image of th main application begins.	e main office and the company	logo on the	e screen for a short period of time before the		
41. The most effective way to accom	nplish this task is to create a(n)_	•			
a. PictureBox control		b.	splash screen		
c. Label control		d.	Exit button		
ANSWER:	b				
POINTS:	1				
REFERENCES:	9				
TOPICS:	Critical Thinking				
OTHER:	The Splash Screen Appl	ication			
42. To create the Windows application		need to	_·		
a. auto-hide any windows y					
b. set the StartPosition for the		1			
-	determine the directory for the	solution			
d. code the Exit button					
ANSWER: c					
POINTS: 1	_				
REFERENCES: 1					
	RBV.ZAK.16.08 - A - Create V	isual Basic	c 2015 Windows application		
	ritical Thinking				
OTHER: T	he Splash Screen Application				
43. An example of a valid value for t	the form's Name property is	•			
a. form Ridgeline			mridgeline		
c. Ridgeline		d. frm	nRidgeline		
ANSWER:	d				
POINTS:	1				
REFERENCES:	20				
LEARNING OBJECTIVES:	PRBV.ZAK.16.16 - A -	Set proper	rties of an object		
TOPICS:	Critical Thinking				
OTHER:	Properties of a Window	s Form			
44. Anyone using the application do property to	es not need to change the size of	f the form,	so you must set the FormBorderStyle		
a. FixedSingle		b.	Sizable		
c. Zero		d.	False		
ANSWER:	a				
POINTS:	1				
REFERENCES:	50				
LEARNING OBJECTIVES:	PRBV.ZAK.16.14 - C - P	revent use	r from sizing form		
TOPICS:	Critical Thinking		5		

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OTHER:			Setting the F	ormBorderStyle Pro	operty	
45. If a timer conti timer's Interval pr			the office image	and company logo	for five seconds,	you will need to set the
r	a.	5		b.	50	
	c.	500		d.	5000	
ANSWER:			d			
POINTS:			1			
REFERENCES:			49			
LEARNING OBJE	CTIVES.	•	PRBV.ZAK.	16.15 - C - Set prop	perties of timer co	ontrol

Critical Thinking

Using the Timer Tool

TOPICS:

OTHER: